RALLY POINT SCORING (RPS – 2 out of 3 sets)

1. BEFORE THE MATCH

a) On the upper part of the first page of the scoresheet (fig. 1)

1.1 Name of the Competition
1.2 Site (city)
1.3 Beach (name of beach)
1.4 Match Nº (number from the daily schedule)
1.5 Court (number 1 or 2, etc or C for central)
1.6 Date (day / month / year ,dd/mm/yy)
1.7 Gender: Men or Women (put an x in the box)
1.8 Indicate Main Draw or Qualification (put an x in the box)
1.9 Round to be played (indicate as follows, with an x in the box):

Pool Play:	**P.P.**
Double Elimination Winner bracket:	**W.B.**
Single Elimination, Double Elimination Loser's bracket or play-off:	**Class.**
Semi-Final round:	**S-F**
Final round including all medal matches:	**Finals**

1.10 Teams (write Team's name, in the same order as the daily schedule of matches); leave the circles A, B, they should be filled in after the coin toss.
1.11 Country (use 3 letter country initials using upper case letters only, e.g.: SUI)

b) In the TEAMS section on the top left hand side of the second page of the scoresheet (fig. 2)

1.12 Teams (use the 3 letter country code, inserted between TEAM and the circles, in the same order as in 1.10 above, leaving the circles A, B blank)
1.13 Number and name of the players of each team.
1.14 Name of C: Coach; T: Team Therapist; M: Medical Doctor.
1.15 Signature of the coach of each team (after verifying 1.12,13 and 14).

c) In the RESULTS section on the top right hand side of the second page of the scoresheet

1.16 Teams (use the 3 letter country code, in the same order as in 1.10 and 1.12 above, leaving the circles A, B blank)

d) In the APPROVAL section on the mid right hand side of the second page of the scoresheet *(Family Name, Initials)* (fig. 3)

1.17 1st Referee (name, country)
1.18 2nd Referee (name, country)
1.19 Scorer (name, country)
1.20 Assistant Scorer (name, country)
1.21 Linejudges (family names and initials only, corresponding to their positions counter clockwise from the 1st referee. Position 1 and 2 should be used in case only two Linejudges will be officiating.

2. AFTER THE COIN TOSS

Before starting the match, the Scorer must obtain the following information:

2.1 Immediately after the Coin Toss:
- a) Signature of the captains (at TEAMS box on the first page of the scoresheet) after verifying 1.12,13 and 14).
- b) Indicating the captain with a circle around their player number in the TEAMS box.
- c) Record the team A or B (see 2.4) that won the Coin Toss for Set 1 in the REMARKS section

2.2 From the 2nd referee
- a) The side of the playing court where each team begins
- b) The team that serves first
- c) The line-up sheet for the first set (fig. 4) with the numbers of the players recorded in their starting positions

2.3 The Scorer records in eight circles (four for each team: Upper part and TEAMS section, plus RESULTS and APPROVAL sections at the upper and mid part of the second page) corresponding to the sides of the playing court in which each team begins the first set, either A or B (team A is on the left of the Scorer and B to the right of the Scorer) and is always recorded in upper case ie: A, B. No alteration is made to the A or B adjacent to the circles.

2.4 The Scorer then for the appropriate set, records A and B at the circles besides the TEAM boxes, marks with an X the **S** of the team serving first and the **R** of the team receiving first in the set, followed by inserting the 3 letter country code corresponding to each respective team. If necessary, the Scorer can record in pencil the teams colour eg: Green (above the word TEAM).

2.5 The order of the A and B depends on which team serves first in that set, being that for set one and set three this information is obtained by the officials directly after the Coin Toss. In set two this information is obtained from the officials after consulting with the teams.

2.6 The A and B allocated (left and right side at start of Set 1) to each team, remain with the respective team for set 2 and 3 even though they might not start on these respective left and right sides from the Scorer.

2.7 With the line-up sheet obtained from the 2nd referee, the scorer proceeds before each set as follows (fig. 5):

a) He/she records in the first two sections of the relevant **"SET"**, at the boxes under the Roman numerals **I** to **IV** on the line entitled **"STARTING PLAYERS"** on the side of each team, the numbers of the recorded players following the order determined by the Roman numerals **I** to **IV** of the respective line-up sheet.
All data for the team starting on the left side of the scoresheet must be recorded only in the first section of that "SET" at this stage.

b) Example (fig. 5):
For the team "A": Under I no. 3
Under II no. 4
Under III no. 5 etc.
For the team "B": Under I no. 2
Under II no. 1
Under III no. 6 etc.

3. DURING THE MATCH

3.1 In the top section of each set on the left, in START TIME: record the actual starting time of the first serve in hours and minutes (24 hours' clock, 00:00). This is the actual time that the referee whistles for the first service of that particular set.

3.2 Before each service he/she checks the order of service printed on the second line of the square of each set and which they must follow as the order in which the players were recorded under the Roman numerals I to VI.

3.3 He/she records the services of each player and controls the result of each service following the order of the boxes numbered **1** to **6,** in the column in which is recorded the number of the server which correspond to the 3 lines marked **"SERVICE ROUNDS"** in the left part of the square of the set. The scorer proceeds as follows :

a) The first service is indicated by ticking off the number of the box marked **1** in the column of the serving player. Once the team has lost the service, the total number of points scored by the serving team to that point in the game are recorded in this box.

b) The scorer then passes to the other team section of the square of the first set and puts an X in the service box **1** of column **I** of the opponent team. The team must then rotate and the player whose number is recorded in column **II** serves. The number in box **1** column **II** must be ticked off.

c) On the right of columns **I** to **IV** of each team there is a **"POINTS"** column, numbered from **1** to **30.** This is the column to record from top to bottom the score of the corresponding team by slashing **(/)** the number of points scored. When the team loses the service, the last number marked in the **"POINTS"** column is recorded under the box whose ticked off number (in this case **1**) corresponds to the player who had the service.

3.4 Example of recording of points and control of service in a set:

a) The team "**A**" wins the right to serve first and No. **3** who was recorded in position **I** serves first. Team "**A**" wins the rally and also a point, the scorer slashes off **(**/) the **1** of the **"POINTS"** column. The following rally is also won by team "**A"**, the scorer slashes off (/) the **2** of the column, etc.
After winning **4** consecutive points, Team "**A**" loses the service. The scorer writes the number **4** in the box **1** of the column **I** of player No **3** of Team "**A**". Thus we know that this team won 4 points when player No. 3 had the service.

b) The scorer then passes to the section corresponding to the team "**B**".
After winning the rally and the right to serve, the team "**B**" gains one point and the point **1** of the **"POINTS"** column of that team is to be slashed off (/). Next, the scorer cancels with an X the box **1** of column **I,** since this team must now rotate for its first service to be made by the following player. The scorer then ticks off No. **1** of the box corresponding to column **II.** This shows that player No. **1** of the team "**B**" serves first (cf. 3.3.b). Team "**B**" wins the next rally and gains a point. The **2** of the **"POINTS"** column of that team is slashed off (/). The team "**B**" loses the next rally and thus loses the service. The scorer writes the number **2** in the box of player No. **1** of the team "**B**", which had the service. This indicates that the team "**B**" has scored two points when player No **1** finished his first service.

c) Immediately the scorer returns to the section of the team "**A**" and slashes off (/) the next point (**5**) in the column **"POINTS",** since to win the rally means to win a point. He/she then ticks off the figure **1** in the box in column **II** to show that player No. **4,** recorded in this column, is the one who now serves. Player No. **4** wins two points before losing the service. The scorer writes the number **7** in the box **1** of the column **II** of player No. **4** of the team "**A**" etc.

d) The scorer continues in this way successively until a change of court. A change of courts is effected after the **11th** point is scored at the first and the second sets, and after the **8th** point is scored at the third set. The line-up of left team is repeated in the far right section of that Set.

e) Upon the change of court, the scorer continues in the third section on the far right to record the service order and the points of the team which were originally recorded in the 1st section on the left. The total number of points scored by this team at the moment of change is recorded in the box entitled **"POINTS AT SWITCH"** on the top line of the same third section. Any points scored after the change must be marked in the column **"POINTS"** on the far right. (fig. 6).

f) Should an error occur and the court switch is not made at the proper time, the score shall be recorded as it actually occurred.

g) The scorer then continues in this way successively until the end of the set, which finished on the score of **21: 18** for the team "**A**". At this moment, he/she notes down the time (e.g. **16:24)** in the box **"END time"** reserved for this purpose (fig. 7). Top middle section for each set.

h) If there is a tie **21:21 for the first and second set, or 14:14 for the 3rd set,** the set continues until a **2** point lead is achieved, respectively **(21:23; 27:25...**), (**or 13:15; 18:16...**)

i) The numbers not slashed off **(**/) in the **"POINTS"** column of each team are cancelled, and the last point scored is noted by circling in the service round box of the player who served last. If the receiving team won the set, the last point is noted in the service round box of the player who would have served, without ticking off the small number at the respective service order box.

3.5 **Substitutions:**

The procedure for recording the substitution of a player who begins a set is the following:

a) The number of the substituting player must be put in the box below the number of the player leaving the court.

b) In the same column, in the upper box of the **"SUBSTITUTES SCORE",** the scores of both teams up to that moment must be recorded (the score of the substituting team on the left, the other on the right).

When the substituting player is, in turn, replaced:

a) The scorer ensures that the number of the player replacing him/her is identical to that recorded above the number of the player leaving the court. The latter's number is **circled** to show that he/she may not legally re-enter the court in the same set.

b) The number of points scored by the teams up to that moment must be recorded in the lower box of the line **"SUBSTITUTES SCORE"**.

c) ***Example:*** Player No. **4** of the team "**B**" replaced No. **6** when the score was **3:7** and No. **6** returned to his place when the score was **4:9.** The first digit of the score is always the number of points scored up to that moment by the team that makes the substitution.

d) Exceptional substitutions for an injured player must be recorded in the **"REMARKS"** section. The scorer must indicate the set, the team's name, number and name of the injured player and that of the new player and the score at change.

3.6 **Time-Outs:**
Below the **"POINTS"** column of each team, there is a box headed with a **"T"**:

a) When a team calls its time-out, the Scorer records, in the appropriate box, the points scored by both teams up to that moment.

b) The first score (i.e.: on the left) is always the number of points scored (at the time of the time-out) by the team that is requesting the time-out. (i.e.: on the left side, the opponent on the right).

3.8 **Recording of Warnings and Sanctions** (Fig. 8):

a) For **Improper Requests**:
Any kind of improper request, at the moment of its rejection by the referees, must be recorded by putting an X over the letter corresponding to the team at fault in the section labelled **"IMPROPER REQUEST"** (next to the sanctions box).

b) For **Misconduct Warnings and Sanctions**:
1. All warnings and sanctions must be recorded in the box SANCTIONS in the top middle section of the second page, by marking the N° of the sanctioned player or the initial of the function as in the **"OFFICIALS"** section above (see 1.14) for sanctions in the corresponding column : "**W**" for a warning, "**P**" for a penalty, "**E**" for an expulsion and "**D**" for a disqualification. "**A**" or "**B**" is put in the column of the teams to indicate the team, and the N° of the set and the score at the moment of the sanction are indicated in the respective columns.
2. Points scored due to a sanction for misconduct of the opponent must be **circled** in the **"POINTS"** column.

c) For **Delay sanctions**:
1. Delay sanctions must be recorded also in the box SANCTIONS in the top middle section of the second page, by marking a "**D**" for delay sanctions in the corresponding column: "**W**" for a warning, "**P**" for a penalty. "**A**" or "**B**" is put in the column of the teams to indicate the team. The n° of the set and the score at the moment of the sanction are indicated in the respective columns.
2. The delay penalty entails the **opponent team gaining a point and next service**. The scorer shall record it following the normal procedure by **circling** the extra point in the "**POINTS**" column, **after** having recorded the sanction in the penalty box as indicated above.

4. AFTER THE MATCH

At the end of each set and match, the scorer records in the box **"RESULTS"** at the top right hand side of the second page (Fig.9) :

4.1 In the centre column entitled **"SET(duration)"**, opposite the number of each set played, he/she puts in brackets the time the set lasted, and in the box marked **"TOTAL SET DURATION"** he/she records the total length in minutes of all the sets played:

a) duration of a set:
a set starts from the referee's whistle for the first service of this set and ends with the referee's whistle for the last point of that set;

b) total duration of a match:
a match starts from the referee's whistle for the first service of the first set and ends with the referee's whistle for the last point of the final set;

4.2 In the column marked "**P"** (Points) of each team, he/she writes, in the box corresponding to each set, the points scored by the respective teams, and in the box corresponding to the line **"TOTAL"** he/she records the sum of the points scored in all the sets played;

4.3 In the column marked "**W**" (Wins), he/she writes **1** in the box corresponding to each set on the side of the team that won the set, **meanwhile marking 0 on the side of the team that lost the set**. He/she then records the sum of the sets won by each team in the box corresponding to the line "**TOTAL**";

4.4 In the column market "**S**" (Substitutions), he/she writes in the box corresponding to each set the number of substitutions **(including any exceptional substitutions)** made by the respective teams. In the box corresponding to the "**TOTAL**" line, he/she records the sum of the substitutions made by each team during all of the sets played. **If a team did not make any substitutions, he/she writes 0 in the respective box**;

4.5 In the column marked "**T**" (time-outs), he/she records, in the box corresponding to each set, the number of time-outs granted to the respective team. In the box corresponding to the "**TOTAL**" line, he/she records the sum of the time-outs granted to each team during all of the sets played, **if a team did not use any time-outs, he/she writes 0 in the respective box**;

4.6 The scorer then records the **starting time** and **ending time** of the match on the two corresponding boxes in the lower section, and indicates the **total duration of the match** in the right hand section;.

4.7 On the last line, he/she records the name of the winning team, and on the right side he/she writes the number of sets that they have lost;

4.8 He/she records (or allows with the permission of the first referee the recording of) any protests presented in due time. The team captain will dictate or write the protest in the section **"REMARKS";**

4.9 Finally, in the respective square, the signatures of **APPROVAL** are recorded in the following order :
a) the scorer and/or the assistant scorer
b) the two team captains
c) the second referee
d) the first referee

4.10 If for any reason the scoresheet is unsigned by any of the team captain's, this must be noted in the REMARKS SECTION and duly communicated to the relevant FIVB Delegate(s).

5. REMARKS SECTION

5.1 Before, during or after a match the Scorer may be required to record details in the REMARKS SECTION at the bottom of the second page of the scoresheet.

5.2 The REMARKS SECTION should clearly indicate the nature of the recorded remark.

5.3 In the lines provided in the REMARKS SECTION sufficient details should be recorded relating to the remarks (e.g.: Set, Score (first score must always be the one of the team serving at the time of the request/occurrence), Team, Player Number, Time etc.)

5.4 Special remarks such as: "ball mark protocol" do not require the details mentioned at 5.3. Examples: "Ball Mark Protocol – confirmed".

5.5 As appropriate the REMARKS SECTION must be signed by the First Referee, etc.

5.6 In the REMARKS SECTION the Scorer must record the winner of the Set 1 and Set 3 Coin Toss.

5.7 In the case of sanctions (penalty or higher) being issued by the referee due to action of equipment or officials abuse and/or on court personnel abuse by players, the referee must at the end of the game clearly describe in the REMARKS SECTION the nature (type) of the offence in accordance to the "misconduct sanction fee scale".

5.8 In case the offence will occur in the competition area after the end of the match during the post match administration process the same procedure as in 5.6 above applies. Relevant player must be informed.

5.9 In the case of a protest protocol the following actions may be requested by the match officials:
a) If the Protest Protocol is enacted and subsequently is rejected the words REJECTED LEVEL 1 should be recorded in the remarks section.
b) If the Protest Protocol is enacted and subsequently is accepted the words ACCEPTED LEVEL 1 should be recorded in the remarks section.
c) If after the protest being rejected at Level 1 player(s) state their wish to request a Protest Protocol at Level 2, the words REJECTED / PENDING LEVEL 1 should be recorded in the remarks section.
d) If after the protest being accepted at Level 1 player(s) state their wish to request a Protest Protocol at Level 2, the words ACCEPTED / PENDING LEVEL 1 should be recorded in the remarks section.
e) If the Protest Protocol is not able to be undertaken (after the relevant FIVB official was requested to enter the field of play) the words PENDING LEVEL 1 should be recorded in the remarks section.

5.10 In the case of a Challenge request the following actions may be requested by the match officials:
a) If a team challenges after the end of a rally this means there a decision already made by the referee which will be then challenged. This decision could either be assign a point, or replay the rally. Depending on the decision, the scorer will respectively: **First assign the point** corresponding to the referee decision, or **do nothing** if its a replay. Then:
b) **With the decision being "YES" point assigned**
    a. The Scorer records the challenge request details at the BVB-52 form (Fig 10) (start time; set; score; team serving; request by team A or B; type of challenge).

b. After the result of the challenge is communicated, sufficient details should be recorded relating to the decision (e.g.: Challenge Outcome ("successful" or "unsuccessful", etc); Score after decision; Time match resumed; Total duration).
c. In case the challenge is "unsuccessful" the score is confirmed with keeping the same team/player serving. (for the purpose of the relevant form filled in by the ASC "BVB-51" the team making the request looses one of their challenge requests for that set). (Fig 11).
d. In case the challenge is "successful" the scorer then has to apply one of the three following options:
    i. "invert score" with this changing the serving team;
    ii. "delete last point" with this giving the service back to the same team/player previously serving;
    iii. "confirm score" with this confirming the existing score and the service order regardless of the fact that the challenge request was successful.
    Note: for all cases above the team making the request keeps their challenge requests, nothing to record at the BVB-51
e. In case the footage is "unavailable" due to some technical failure in principle the point must be replayed. After this decision is communicated sufficient details should be recorded relating to the decision (e.g.: Challenge Outcome ("footage unavailable"); Score after decision (in this case this would be "delete the last point" with this corresponding to the replay of the previous rally and giving the service back to the same team/player previously serving).
f. Followed by: Time match resumed; Total duration. (the team making the request keeps their challenge requests, nothing to record at the BVB-51).

c) **With the decision being "Was a Replay"**
a. The Scorer records the challenge request details at the BVB-52 form (start time; set; score; team serving; request by team A or B; type of challenge).
b. After the result of the challenge is communicated, sufficient details should be recorded relating to the decision (e.g.: Challenge Outcome ("successful" or "unsuccessful", etc); Score after decision; Time match resumed; Total duration).
c. In case the challenge is "unsuccessful" the score is confirmed with keeping the same team/player serving. (for the purpose of the relevant form filled in by the ASC "BVB-51" the team making the request looses one of their challenge requests for that set).
d. In case the challenge is "successful", in line with the outcome of the challenge the scorer then has to choose between the three following options:
    i. "Point to team XXX";
    ii. "No score change";
    iii. "Point to team YYY".
    Note: for all cases above the team making the request keeps their challenge requests, nothing to record at the BVB-51
e. In case the footage is "unavailable", as the referee prior decision was to replay the point no point shall be assigned to any team by the scorer with the service remaining with the same team/player. After this decision is communicated sufficient details should be recorded relating to the decision (e.g.: Challenge Outcome ("footage unavailable");
Followed by: Time match resumed; Total duration. (the team making the request keeps their challenge requests, nothing to record at the BVB-51).

d) <u>For the cases where a team challenges with interrupting the rally</u>, the procedure is that the scorer will NOT assign any point because a decision has not been made. Then:
a. The Scorer records the challenge request details at the BVB-52 form (start time; set; score; team serving; request by team A or B; type of challenge).
b. After the result of the challenge is communicated, sufficient details should be recorded relating to the decision (e.g.: Challenge Outcome ("successful" or "unsuccessful", etc); Score after decision; Time match resumed; Total duration).
c. In case the challenge is "unsuccessful" the scorer shall "assign a point" and the service to the opponent team. (for the purpose of the "BVB-51" the team making the request looses one of their challenge requests for that set).
d. In case the challenge is "successful" the scorer then has to apply one of the three following options:
    i. "assign a point to team X" (not the team making the request). (the team making the request keeps their challenge requests, nothing to record at the BVB-51);

ii. "assign a point to team Y" (the team making the request). (the team making the request keeps their challenge requests, nothing to record at the BVB-51);
iii. assign no point, with this corresponding to the replay of the previous rally. (the team making the request keeps their challenge requests, nothing to record at the BVB-51).

e. In case the footage is "unavailable" due to some technical failure the previous rally must be replayed. After this decision is communicated sufficient details should be recorded relating to the decision (e.g.: Challenge Outcome ("footage unavailable"); Score after decision (in this case this would be confirming score with keeping the same team/player serving). Followed by: Time match resumed; Total duration. (the team making the request keeps their challenge requests, nothing to record at the BVB-51).

e) For the cases where the referee asks for a challenge, the procedure is that the scorer will NOT assign any point because a decision has not been made. Then:
   a. Upon the request, the scorer records the challenge request details at the BVB-52 form (start time; set; score; team serving; request by REF; type of challenge)
   b. After the result of the challenge is communicated, sufficient details should be recorded relating to the decision (e.g.: Challenge Outcome (for a referee challenge this would be: « IN or OUT » ; « FAULT or NO FAULT » ; « TOUCH or NO TOUCH » ; Score after decision (in this case this would correspond to "assigning a point" to the relevant team as per the result of the challenge); Followed by Time match resumed; Total duration).
   c. In case the footage is "unavailable" the previous rally must be replayed. After this decision is communicated sufficient details should be recorded relating to the decision (e.g.: Challenge Outcome ("footage unavailable"); Score after decision (in this case this would be confirming score with keeping the same team/player serving).
   d. Followed by: Time match resumed; Total duration.

Note 1: as above mentioned for every possible scenario, within the all process, the Assistant Scorer (or the Reserve Referee in case applicable) is responsible for filling in the "BVB-51 Challenge System_Unsuccessful requests control sheet (2018_19)" allowing to monitor when a team reaches the limit of unsuccessful requests in a given set.

Note 2: At the end of the match, make the sum of all Challenge requests duration and add it into the « Total match duration adjustment » at the Remarks section. The BVB-52 form (and the BVB-51 form in case applicable) must be attached to the scoresheet. Cross off the « additional information » box at the top right corner of the Remarks section.

5.11 In the case of forfeit, defaults, and incomplete teams, the following occurrences must be clearly identified at the remarks section of the scoresheet, as follows:
   a) Case of an injury forfeit of a team (team is at the court on time for the start of their match, however cannot start the match due to injury) /Remark: "Team … forfeits the match due to … (injury as confirmed by the official medical personnel) of player # …. Appropriate official medical personnel came to the court. Both teams and players were present"
   b) Case of an injury forfeit or an eventual disqualification of a team after the start of the match / Remark: "At …:…:… time, set …, …:… score, team … serving, team … forfeits the match due to … (injury as confirmed by the official medical personnel; or disqualification) of player # …."
   c) Case of a forfeit due to no show of the team before the start of their match / Remark: "Team … forfeits the match due to no show".

5.12 In the case the POINTS row or SERVICE ORDER boxes being fully used up, the procedure followed must be recorded at the REMARKS SECTION (as per 6.2 hereunder).

6. SPECIAL CIRCUMSTANCES

6.1 In the case of forfeit, defaults, and incomplete teams the scoresheet is completed with all information necessary to complete the match result. This involves as a minimum:
   a) recording the `Before The Match` instructions (1.1 – 1.19)
   b) crossing of the required points in each set in the TEAM - POINTS row and
   c) completing the RESULTS section of the scoresheet
   d) completing the REMARKS section of the scoresheet (see 5.9 above)

Note 1: by default, the complete team is declared "A", awarded the first service and winner of the coin toss

6.2 In the case of the POINTS row or SERVICE ORDER/ROUNDS boxes being fully used up, a second scoresheet must be used with its first page at the upper part duly filled in, with all appropriate service order details transposed from the original on to the second scoresheet. The use of this scoresheet must be noted in the REMARKS section of the original scoresheet and the 1st referee must confirm its validity after the match by signing it in the respective REMARKS section. With the exception of the eventual data to be recorded at the points row, court-switch and service order boxes on the second scoresheet, the set in question must be completed on the original scoresheet for any boxes where space is still available.

6.3 Only in the case of Misconduct or Delay ´Penalty´ sanctions, are any POINTS scored, circled.

6.4 A Formal Warning for Misconduct – which is not a sanction – is possible only once in a match for a given team (unless a Misconduct Sanction has preceded it / first been awarded), regardless if issued to the team or to an individual player in the team.

6.5 MISCONDUCT SANCTIONS are cumulative for the match (see Diagram 7a at the Official Beach Volleyball Rules 4vs4).

6.6 DELAY SANCTIONS are cumulative for the match. Therefore only one Delay Warning is possible for a given team in the match. (see Diagram 7b at the Official Beach Volleyball Rules 4vs4).

7. POST MATCH RESPONSIBILITIES BY THE REFEREES

7.1 At the completion of the match, the referees (2nd referee and 1st referee, by this order) must revise all details recorded on the scoresheet before they will sign, validating the final result and all data recorded.

7.2 Among these, they should ensure that the REMARKS section of the scoresheet has been completed with all the required information as indicated by any protocols that were undertaken during the match such as Forfeit, Default, or Protest.

7.3 If the Referee Delegate (RD) is not present at the court at the completion of the match, the 1st referee must ensure that any cases of Protest, penalties leading to fines, forfeit, defaults, and incomplete teams (especially in the case of pool play) pus other relevant remarks will be informed to the RD and/or the TS (as appropriate) simultaneously with submitting the scoresheeet to the BVIS operators.

7.4 Referees must also report to the FIVB Technical Delegate any eventual incidents that may occur outside of the competition area, after the post match administration process is being completed, etc. The Technical Delegate is the highest authority on site representing the FIVB, and will be responsible to follow up on these kind of matters. In case required, a written report must be presented in order to support an eventual inquiry.

Fig 1 – **Upper part of the first page of the scoresheet**

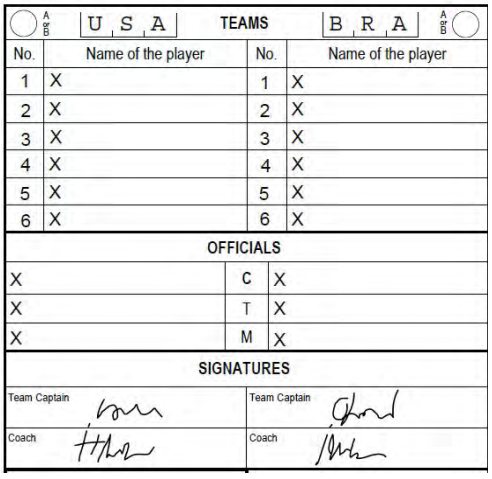
BVB/ 4 vs 4 - FIVB BEACH VOLLEYBALL INTERNATIONAL SCORESHEET RPS-2 out of 3 sets

Name of Competition: Dela Beach Open — 2019 Edition

Site: The Hague | Beach: Sportcampus | Men ☒ Women ☐ | Main Draw ☒ Qual ☐ | P.P ☒ W.B ☐ Class ☐ S-F ☐ Finals ☐

Match No: 23 | Court: 1 | Date: 01 / 06 /2019 | A or B | Country: U S A | TEAM VS | Country: B R A | A or B

Fig 2 – **TEAMS section on the top left hand side of the second page of the scoresheet**

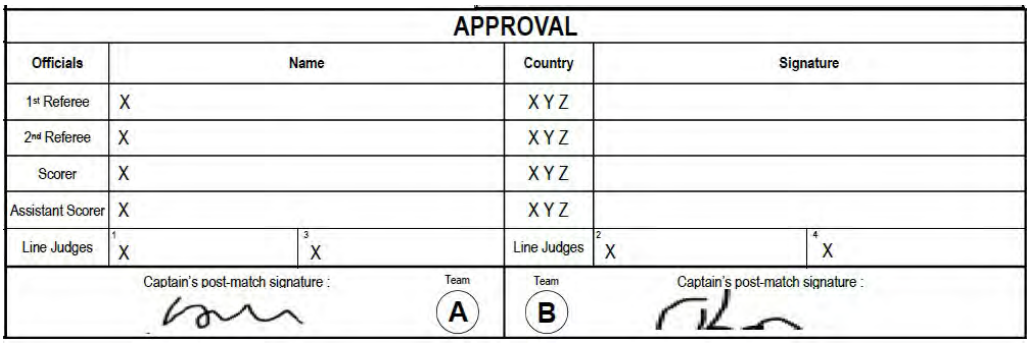


A or B	U S A	TEAMS	B R A	A or B
No.	Name of the player	No.	Name of the player	
1	X	1	X	
2	X	2	X	
3	X	3	X	
4	X	4	X	
5	X	5	X	
6	X	6	X	

OFFICIALS		
X	C	X
X	T	X
X	M	X

SIGNATURES	
Team Captain	Team Captain
Coach	Coach

Fig 3 – **APPROVAL section on the mid right hand side of the second page of the scoresheet**



APPROVAL					
Officials	Name		Country	Signature	
1st Referee	X		X Y Z		
2nd Referee	X		X Y Z		
Scorer	X		X Y Z		
Assistant Scorer	X		X Y Z		
Line Judges	1 X	3 X	Line Judges	2 X	4 X
Captain's post-match signature :		Team A	Team B	Captain's post-match signature :	

Fig 4 – **The line-up sheet**

SET 1

R-5 LINE - UP SHEET / Fiche de position

TEAM / Equipe: U S A

III	II
5	4
IV	**I**
2	3

SERVICE

FIVB COACH SIGNATURE

Fig 5 – **After the coin toss**

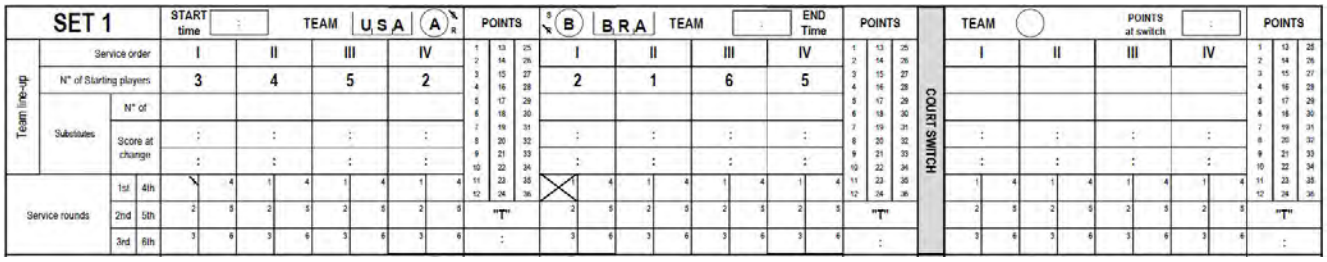


Fig 6 – **Through the set**

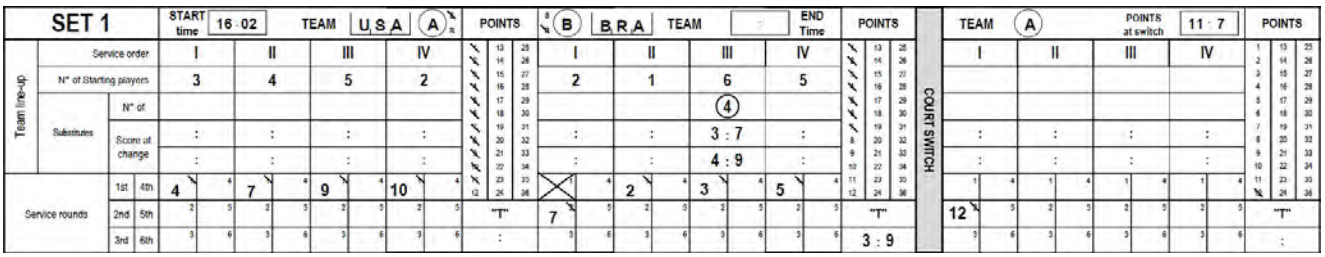


Fig 7 – **At the end of the set**

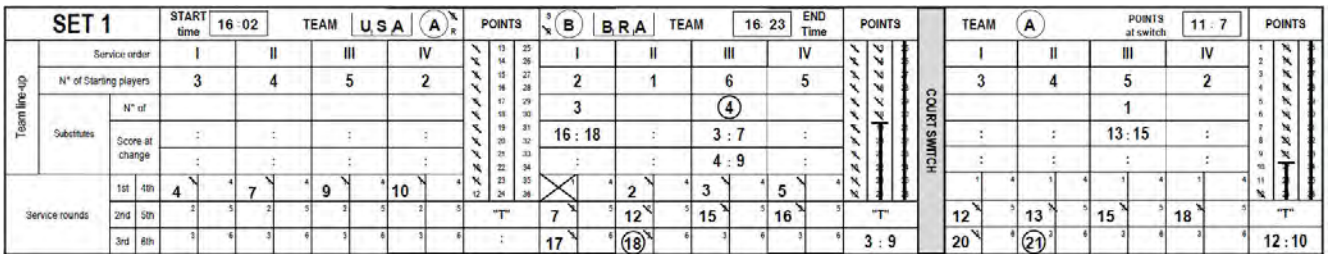


Fig 8 – **Recording of Warnings and Sanctions**

SANCTIONS				IMPROPER REQUESTS TEAM A		TEAM X
W	P	E	D	A or B	SET	SCORE
D				A	1	13 : 15
	D			A	2	14 : 11
C				B	2	11 : 16
	5			B	2	11 : 17
						:
						:
						:

To record sanctions: Put the corresponding abbreviation (N° for player, C= Coach, T= Team Therapist, M= Medical Doctor) or D for Delay sanctions, in the appropriate column and indicate the team, the set and the score at the moment of the sanction.

Fig 9 – **After the match at the RESULTS box**

RESULTS								
TEAM U S A A				B B R A TEAM				
T	S	W	P	SET (duration min)	P	W	S	T
1	1	1	21	SET 1 (21 min)	18	0	3	1
1	4	0	21	SET 2 (23 min)	23	1	2	1
1	3	0	8	SET 3 (12 min)	15	1	3	0
Total	Total	Total	Total	Total set duration	Total	Total	Total	Total
3	8	1	50	(56 min)	56	2	8	2
Match starting time				Total Match Duration			Match ending time	
16 h 02 min				1 h 00 min			17 h 02 min	
WINNER				B R A			2 : 1	

Fig 10 – **BVB / 52 Challenge System Remark Form (complementary to Scoresheet)**

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Fax: +41 (21) 345 35 48 e-mail: beach@fivb.org

During the match **BVB / 52**

Challenge System Remark Form (complementary to Scoresheet)

EVENT: ..... DATE: .....

MATCH NUMBER: ..... PHASE: ..... GENDER: ..... TEAM A: .....TEAM B: .....

Procedure

During the match in case a Challenge request is made, the scorer fills in the relevant remark at this BVB-52 form which is complementary to the score sheet. The code to be implemented is as follows:

- Type of Challenge Request: (**1**) Ball In/Out; (**2**) Block touch; (**3**) Net fault; (**4**) Antenna touch; (**5**) Foot fault at service
- Team Challenge Outcome: (**UNSUC**) Unsuccessful; (**SUC**) Successful; (**PUNAV**) Picture Unavailable
- Referee Challenge Outcome: **IN** or **OUT**; **FAULT** or **NO FAULT**; **TOUCH** or **NO TOUCH**; (**PUNAV**) Picture Unavailable

#	Start time	Set	Score at time of request	Team serving	Request by (team A/B; Ref)	Type of Challenge	Challenge Outcome	Score after decision	Time match resumed	Duration

Fig 11 – **BVB / 51 Challenge System – Unsuccessful request control sheet**

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Challenge System – Unsuccessful request control sheet BVB / 51

(to be completed during matches where Challenge System applies)

EVENT: ..... DATE: .....

Procedure – filling in guidelines for Assistant Scorer or Reserve Referee (in case applicable)

1. First column identifies the set; Second column identifies each team versus their unsuccessful requests for a given set;
2. Strike over "Unsuccessful Request" with an X and when either requests for that set/team are exhausted, inform referees through the wireless system.

Set	Team :	Team :
1	Unsuccessful Request	Unsuccessful Request
1	Unsuccessful Request	Unsuccessful Request
X	Inform referees that team exhausted challenge requests for that set	Inform referees that team exhausted challenge requests for that set
2	Unsuccessful Request	Unsuccessful Request
2	Unsuccessful Request	Unsuccessful Request
X	Inform referees that team exhausted challenge requests for that set	Inform referees that team exhausted challenge requests for that set
3	Unsuccessful Request	Unsuccessful Request
3	Unsuccessful Request	Unsuccessful Request
X	Inform referees that team exhausted challenge requests for that set	Inform referees that team exhausted challenge requests for that set